

A stochastic approach to galactic propagation

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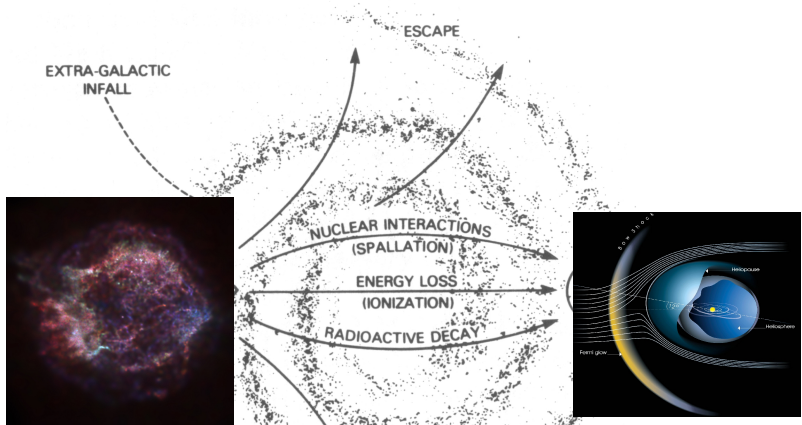
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Galactic Propagation of Cosmic Rays (CRs)



$$\frac{\partial N}{\partial t} - S = \nabla \cdot (\mathbf{K} \nabla N - \mathbf{V} N) - \frac{\partial}{\partial p} (\dot{p} N) - \frac{N}{T}$$

SOURCES
AND
ACCELERATION

GALACTIC PROPAGATION IN
INTERSTELLAR MAGNETIC FIELDS
AND MODIFICATIONS IN
INTERSTELLAR MEDIUM

SOLAR MODIFICATION
IN INTERPLANETARY
MAGNETIC FIELDS

Problem:

Supernovae are point-like, transient sources

- ▶ 3D time dependent propagation model needed
- ▶ Numerical expensive

- ▶ Good knowledge of local sources is needed

Stochastic Differential Equations (SDE)

Idea: solve transport equation (TPE) by propagating a large ensemble of pseudo particles and bin the results to obtain the distribution function N

Time-forward propagation: write TPE in conservative form:

$$\frac{\partial N}{\partial t} = - \sum_i \frac{\partial}{\partial x_i} (A_i(\mathbf{x}, t)N) + \frac{1}{2} \sum_{i,j} \frac{\partial^2}{\partial x_i \partial x_j} (C_{i,j}(\mathbf{x}, t)N)$$

- ▶ plus: source (S) and loss (L) terms
- ▶ available also in spherical and cylindrical coordinates
- ▶ general symmetric diffusion tensor \underline{C} with all non-diagonal elements being allowed to be $\neq 0$
- ▶ sum includes the momentum p as a fourth dimension

Stochastic Differential Equations (SDE)

Time-backward propag.: write TPE in non-conservative form:

$$\frac{\partial N}{\partial t} = - \sum_i A_i(\mathbf{x}, t) \frac{\partial N}{\partial x_i} + \frac{1}{2} \sum_{i,j} C_{i,j}(\mathbf{x}, t) \frac{\partial^2 N}{\partial x_i \partial x_j}$$

Both forms of the TPE are equivalent to the set of SDEs:

$$d\mathbf{x} = \mathbf{A}(\mathbf{x}, t) dt + \underline{\mathbf{B}}(\mathbf{x}, t) \cdot d\mathbf{W}(t)$$

with:

$$\underline{\mathbf{C}} = \underline{\mathbf{B}} \cdot \underline{\mathbf{B}}^T$$

$$d\mathbf{W}(t) = \sqrt{dt} \mathbf{n}(t),$$

where $\mathbf{n}(t)$ is a vector of normally distributed random numbers.

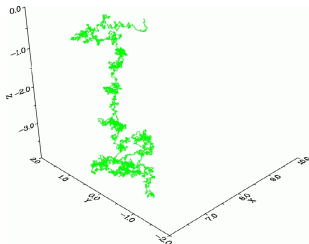
Stochastic Differential Equations (SDE)

- ▶ Very stable
- ▶ No numerical grid needed
- ▶ Choice of time step Δt determines spatial resolution
- ▶ Embarrassingly parallel problem
- ▶ Solvable forward/backward in time, depending on problem
- ▶ Literature:
Gardiner, Handbook of Stochastic Methods; Øksendal, Stochastic Differential Equations; Kloeden & Platen, Numerical Solution of Stochastic Differential Equations

SDE for 3D Galactic propagation

SDE code so far solves the equation:

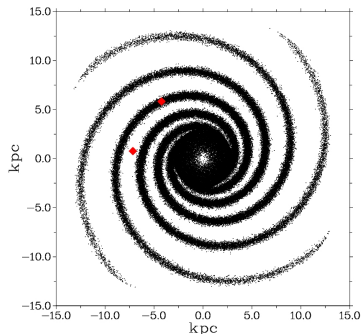
$$\frac{\partial N}{\partial t} - S = \nabla \cdot (\underline{\mathbf{K}} \cdot \nabla N - \mathbf{V}N) - \frac{\partial}{\partial p} (\dot{p}N) - LN$$



- ▶ all elements of $\underline{\mathbf{K}}$, \mathbf{V} , \dot{p} , S , and L depend on \mathbf{r} , p and t (4+1 D), i.e. code capable of calculation in 1,2 or 3 spatial dimensions, momentum (or energy) and time
 - ▶ implemented in C, version for scalar diffusion adapted to run on GPU with CUDA
- S** is a real particle source or a boundary condition
- L** is taken into account by a “path amplitude” (weighting)

Spectral variation inside and outside of spiral arms

cosmic ray proton flux inside and outside spiral arms:



- ▶ Diffusion coefficient:

$$k = \begin{cases} k_0 \left(\frac{\zeta}{\zeta_0} \right)^{0.6} & \text{for } \zeta > \zeta_0 \\ k_0 \left(\frac{\zeta}{\zeta_0} \right)^{-0.48} & \text{for } \zeta < \zeta_0 \end{cases}$$

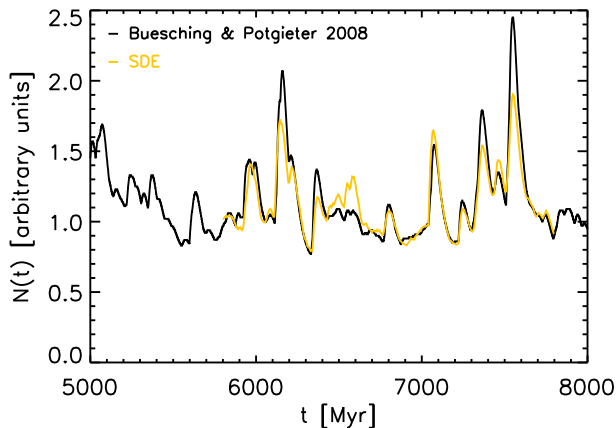
$$k_0 = 0.027 \text{ kpc}^2 \text{ Myr}^{-1}$$

$$\zeta_0 = 4 \text{ GV}/c$$

- ▶ $H = 4 \text{ kpc}$
- ▶ 130001 transient point sources clustering in spiral arms

(see Büsching & Potgieter 2008)

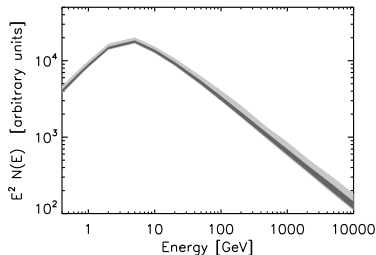
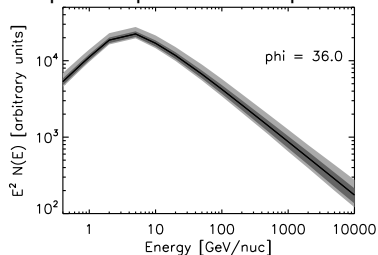
Comparison with Büsching & Potgieter 2008



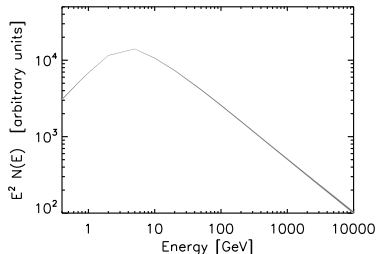
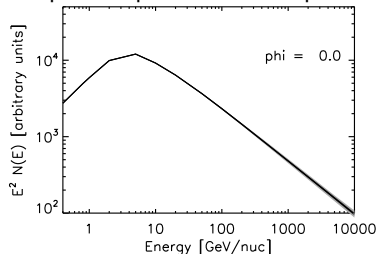
Temporal variation of the cosmic ray proton flux at 10 GeV (inside spiral arm).

Spectral variation inside and outside of spiral arms

CR proton spectra inside spiral arms:



CR proton spectra outside spiral arms:



Büsching & Potgieter 2008

SDE code

Spatial variable diffusion coefficient

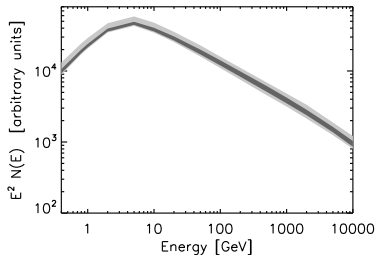
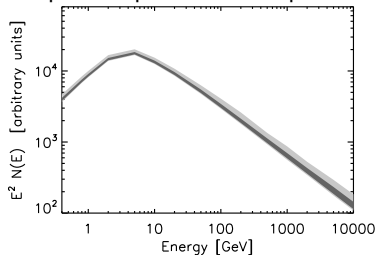
- ▶ Level of turbulence higher inside spiral arms (inarm region) than in interarm region
- ▶ Particles diffuse slower inside spiral arms
- ▶ Assume diffusion coefficient to be smaller inside spiral arms

$$k_{sv} = k_{sc} \left(1 - 0.6 \exp \left[- \left(\frac{d}{0.3 \text{ kpc}} \right)^2 \right] \right),$$

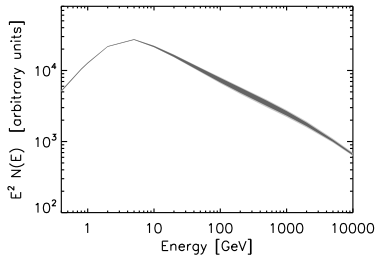
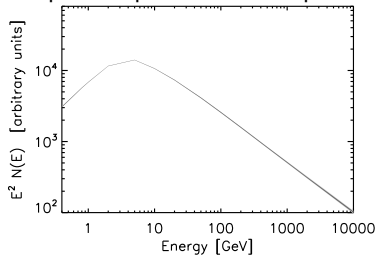
with d the distance from nearest spiral arm.

Spectral variation inside and outside of spiral arms for spatially variable diffusion coefficient

CR proton spectra inside spiral arms:



CR proton spectra outside spiral arms:



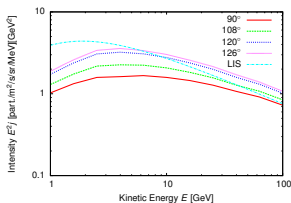
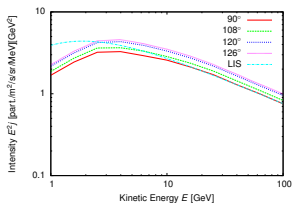
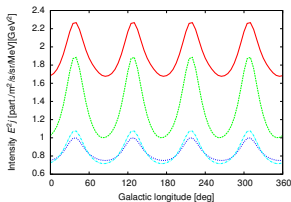
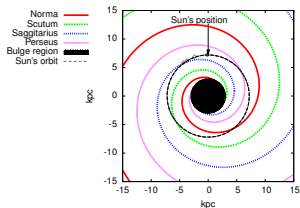
spatially constant diffusion coefficient

spatially variable diffusion coefficient

Comparison isotropic/anisotropic case

Local diffusion tensor ($\kappa_{\perp 1,2} = 0.1k$, $\kappa_{\parallel} = k$):

$$\underline{K} = \begin{pmatrix} \kappa_{\perp 1} & 0 & 0 \\ 0 & \kappa_{\perp 2} & 0 \\ 0 & 0 & \kappa_{\parallel} \end{pmatrix}, \text{ where } \mathbf{B} = \frac{1}{r}(\sin \psi \mathbf{e}_r + \cos \psi \mathbf{e}_\varphi) e^{-\left(\frac{z}{\sigma_z}\right)^2}$$



isotropic case (—, —, ↗)

anisotropic case (—, —, ↗)

Summary

- ▶ Full 3D time-dependent propagation models have to be used for primary cosmic rays, if they originate in transient, point-like sources i.e. supernovae.
- ▶ Stochastic Differential Equations (SDEs) provide an robust tool to integrate Fokker-Planck type equations.
- ▶ We developed an SDE code that
 - ▶ solves the Cosmic Ray TPE in up to 3 spatial dimensions, momentum and time
 - ▶ compares well with previous 3D capable codes
 - ▶ can tackle anisotropic diffusion tensors
 - ▶ can take advantage of the computational power of modern graphics processing units (GPU) using CUDA.